

THE STORY OF CREATION
St. Mary's Anglican Church, Regina

GAMES : You can play these as you wait for everyone to arrive for the lesson!

ORDER UP!

Break them up into 2 to 4 teams, depending on how many kids there are.

Each team will be given a set of 8 cards – one for each creation day and one that says “God”. They will work as a team and when you call out “CREATION!” the teams will race to put the cards in order. When a team finishes and thinks they have the correct order, they should call out “IT WAS GOOD!”. This stops play. The team that finished first should call out “Day 1: Light & Dark” and so on to make sure the cards are in the right order. Don’t tell them in advance, but their GOD card should be FIRST before the first day because God “was” before He began creating.

If correct, that team “wins”. If not, play continues. If the team that finished first calls out “it was good” and you check their cards and they are not in the correct order, don’t tell them what’s wrong.

SAY: Within your team, discuss this question: "Do you think God was around before creation?"

ASK for each team to report back to you. THEN READ Genesis 1:1 for the answer.

HANG UP one set of cards in the room so the kids can see them in the correct order for the next game.

CREATION DICE

Within their team each child should take turns rolling a die. Whatever number a child rolls, he/she has to tell something that God made on that day of creation. For example, if a child rolls a 1, he could say God created light, if they roll a 6 they could say dogs.

For the older kids you may want to make it more challenging by having them pantomime something for the others to guess.

End when each child has had one turn.

CREATION BEACHBALL

Use the “story” beachball to recall the Creation story. Participants take turns throwing the ball to each other. The question facing the catcher is read aloud and answered before the ball is thrown (gently) to someone else.

PICTIONARY

Whisper something from God’s creation to one child. They must then draw that animal, plant etc for the others Use the timer!

WHO/WHAT AM I?

Whisper something from God’s creation to one child. The other children have 20 questions (to which they receive only a “Yes” or “No” answer) to guess the “who” or “what”.